

Maosen Chen

Full Stack Software Engineer

Experience

- 2017-Present **Software Engineer**, *Airline Software Company*, Toronto, ON.
Building software solutions to key players in the airline industry
- Implemented user interface infrastructure and UI components using **React**, **Redux** and **GraphQL**.
 - Built event-driven microservices in **Golang** with **RabbitMQ**.
 - Developed easy-to-use robust features that perform and scale in a multi-tenant environment.
 - Contributed to the all aspects of the engineering process (i.e. Agile, design reviews, etc.).

Education

- 2015-2017 **M.Eng in Electrical and Computer Engineering**, *University of Toronto*, Toronto, ON.
Related Courses: Algorithms and Data Structures, Design Trade-offs in Digital Systems
- 2011-2015 **B.Eng in Electrical and Electronics Engineering**, *The University of Manchester*, Manchester, UK.
Conducted a project with other 4 fellow students to build a micro-controller based autonomous line following robot

Personal Projects

- Live | Github **maosen-chen.me**.
My personal portfolio website (HTML, Sass, JavaScript, jQuery, Webpack, Photoshop).
- Implemented typing animation and interactive user interface using **JavaScript** and **jQuery**.
 - Wrote modular CSS following **BEM** methodology.
 - Responsive web design using media queries.
 - Configured Nginx web server with SSL certificate to host the site.
- Live | Github **Voting App**.
Online voting platform that enables authenticated users to vote and create their own polls (React, Redux, Node.js, Express.js, MongoDB, D3.js, Webpack, Babel).
- Developed back-end **REST API** using **Node.js** and **Express.js**.
 - Designed **MongoDB** database schema to model user and voting data.
 - Built front-end user interface using **React** and **Semantic UI**.
 - Visualized poll data using **D3.js**.
 - Implemented server-side rendering for faster page display and better SEO.
- Live | Github **Tic Tac Toe Game**.
Minimalist Tic Tac Toe game with unbeatable AI (HTML, CSS, JavaScript).
- Animated user interface using **JavaScript** and **CSS**.
 - Developed unbeaten AI by implementing min-max algorithm.

Technical Skills

Languages, JavaScript (ES6, ES5), TypeScript, Golang, Java, C.
Front-end, React, Redux, jQuery, Bootstrap, D3.js, Webpack, CSS-in-JS, Jest, Selenium.
Back-end, Node.js, Express.js, hapi.js, GraphQL, MongoDB, Postgress, RabbitMQ, Nginx.
Tools, Git Version Control, Docker, Kubernetes, CI/CD, Chrome Developer Tools, Vim.

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